we.learn.it supports the development of collective learning expeditions involving:

young people – teachers – master explorers – guides

from different countries, personal experience and cultural backgrounds.

... get inspired

we.learn.it
Everyone can be an explorer
Exploration & Creativity at Schools

start ...

We support exploration & creativity at schools

Learning by doing
· support schools from idea to projects collaborative
· in real life environments
Curiosity driven & creative
· emotional & human centric cross-disciplinary
· real world problems
ICT Enhanced Learning
· use ICT in support of educational and project goals

Learning Expeditions
What do you want to explore?

A project that young people develop and implement
that does at least one of the following:
· **Creating something:** a film, a piece of music, a scientific experiment …
· **Contributing to general interest:** a solution for a social problem …
· **Helps to acquiring specific skills or knowledge**

we.learn.it projects can be:
· Standalone – but implemented in groups
· Using a concept and methods developed by teachers or partners
  for a group of similar projects
· Exploring new methods – including at least one pilot implementation

The we.learn.it Portal
The place to start your expedition

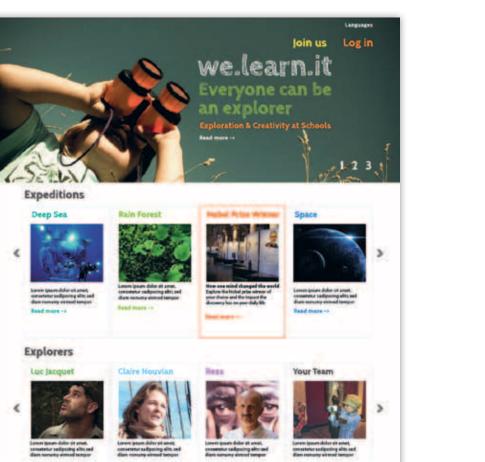**Explorers Network:** teachers, young people, schools, master explorers & guides

Crowdsource ideas

Empower everyone in the network to jointly propose and
conduct learning expeditions

Share methods and technology

Provide funding to expeditions
· Initial EU pool budget for the first 2 years – 150.000 Euros
· Explorer Angels (foundations, individuals …)

Master Explorers

**We have ensured the support of master explorers such as Oscar Prize winning
documentary filmmaker Luc Jacquet and his organization WildTouch**
What our master explorers do …
· Support the idea generation by schools/teachers/ young people
  in a thematic area
· Mentor and engage in learning expeditions – in direct dialogue &
  live conferences
· Support with contacts, advice, raw material (e.g. films, pictures, stories)

Explorer Guides

**we.learn.it also brings schools together with explorer guides from multiple
backgrounds (design, creative production, science, ICT technology …)**
Explorer guides are individuals who …
· Dedicate voluntary time and effort to schools
· Support schools and teachers in creating ideas, defining and
  running a learning expedition
· Help build collaborations among schools and master explorers
  for a specific topic
Guides can e.g. be parents, professionals, older pupils …

Teachers

Teachers receive different levels of support via we.learn.it
· Personal support from guides and master explorers in defining and
  conducting learning expeditions for their class
· Financial support (e.g. for equipment needed in an expedition)
· Networking with other teachers and school projects
· Access to **we.learn.it** technical tools
· Access to **we.learn.it** material for pedagogues – in collaboration
  with leading European education research institutions

Technology Pool

An evolving set of technological assets such as software applications,
data sources and open **educational** resources.
Hosted by Intel in a cloud environment **(we.learn.it TELcloud)** and
remotely accessible to all participating living schools
Areas (examples)
· augmented reality & mobile
· collaborative production (e.g. for films, audio, photos, text)
· game creation
· language translation & virtual team work

Growing Ideas to Learning Expeditions
The time plan

school year 2012/2013:
• portal beta development & testing
• pilot learning expeditions with pilot schools
• crowdsource ideas for the learning expeditions in the school year 2013/2014
school year 2013/2014:
· **we.learn.it** public portal launch
· September 2013/launch learning expeditions from first crowdsourcing round
· launch next crowdsourcing round for 2014/2015